***Post 1010 Beyond Botball Team 2009*Check List**

**Seeding Rounds**

***Create***

1. Place Create in starting box, center left and right, half inch out from the back rail.
2. Turn on XBC, Game Boy, then Create, servos will center so give them space.
3. Make sure left arm is inside right, and Botguy grabber on top of pom fisher
4. Adjust noose, knot to white marks.
5. Straighten fish hooks
6. Run GolfGrab7
7. Check battery strength.
	1. Create>1600, XBC>8.0 is good
	2. Create>1500, XBC>7.5 is acceptable
	3. Create<1500, XBC<7.5 take time out to charge
8. Run servos (press A)
9. Check house and camera.
	1. Place spare house about 3 feet straight out in front of the bot.
	2. Check green blob x location and size to be close to default.
	3. But take default (press B).
10. Calibrate starting light sensor, wait for "good" tone.
11. Close Game Boy

***XBC***

1. Put garage over create, fold down ramp, and push Create snug in box.
2. Place XBC bot on top of garage, on the marks, with arms pointing back at the camera.
3. Turn on XBC then Game Boy, servos will center so give them space.
4. Run HouseGrab2
5. Check battery strength.
	1. XBC>8.0 is good
	2. XBC>7.5 is acceptable
	3. XBC<7.5 take time out to charge
6. Run servos (press A)
7. Check house and camera,
	1. Hold spare house about 3 feet straight out in front of the bot.
	2. Check green blob x location and size to be close to default.
	3. But take default (press B).
8. Calibrate starting light sensor, wait for "good" tone.
9. Close Game Boy
10. Put up ramp, leaning on the bots arms.

**Competition**

***Create and XBC***

1. Same as seeding.

***Blocker***

1. Place blocker in front of create.
2.